

```
> with (LinearAlgebra) ;
```

```
[&x, Add, Adjoint, BackwardSubstitute, BandMatrix, Basis, BezoutMatrix, BidiagonalForm, BilinearForm, CARE, CharacteristicMatrix, CharacteristicPolynomial, Column, ColumnDimension, ColumnOperation, ColumnSpace, CompanionMatrix, ConditionNumber, ConstantMatrix, ConstantVector, Copy, CreatePermutation, CrossProduct, DARE, DeleteColumn, DeleteRow, Determinant, Diagonal, DiagonalMatrix, Dimension, Dimensions, DotProduct, EigenConditionNumbers, Eigenvalues, Eigenvectors, Equal, ForwardSubstitute, FrobeniusForm, GaussianElimination, GenerateEquations, GenerateMatrix, Generic, GetResultDataType, GetResultShape, GivensRotationMatrix, GramSchmidt, HankelMatrix, HermiteForm, HermitianTranspose, HessenbergForm, HilbertMatrix, HouseholderMatrix, IdentityMatrix, IntersectionBasis, IsDefinite, IsOrthogonal, IsSimilar, IsUnitary, JordanBlockMatrix, JordanForm, KroneckerProduct, LA_Main, LUdecomposition, LeastSquares, LinearSolve, LyapunovSolve, Map, Map2, MatrixAdd, MatrixExponential, MatrixFunction, MatrixInverse, MatrixMatrixMultiply, MatrixNorm, MatrixPower, MatrixScalarMultiply, MatrixVectorMultiply, MinimalPolynomial, Minor, Modular, Multiply, NoUserValue, Norm, Normalize, NullSpace, OuterProductMatrix, Permanent, Pivot, PopovForm, QRdecomposition, RandomMatrix, RandomVector, Rank, RationalCanonicalForm, ReducedRowEchelonForm, Row, RowDimension, RowOperation, RowSpace, ScalarMatrix, ScalarMultiply, ScalarVector, SchurForm, SingularValues, SmithForm, StronglyConnectedBlocks, SubMatrix, SubVector, SumBasis, SylvesterMatrix, SylvesterSolve, ToeplitzMatrix, Trace, Transpose, TridiagonalForm, UnitVector, VandermondeMatrix, VectorAdd, VectorAngle, VectorMatrixMultiply, VectorNorm, VectorScalarMultiply, ZeroMatrix, ZeroVector, Zip]
```

(1)

```
> N:=10:  
v:=Vector (N) ;
```

```
v := 
$$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

```

(2)

```
> for j from 1 to N do v[j]:=j: od:  
> A:= Matrix (N, shape=Vandermonde [v]) ;
```

(3)

$$A := \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 2 & 4 & 8 & 16 & 32 & 64 & 128 & 256 & 512 \\ 1 & 3 & 9 & 27 & 81 & 243 & 729 & 2187 & 6561 & 19683 \\ 1 & 4 & 16 & 64 & 256 & 1024 & 4096 & 16384 & 65536 & 262144 \\ 1 & 5 & 25 & 125 & 625 & 3125 & 15625 & 78125 & 390625 & 1953125 \\ 1 & 6 & 36 & 216 & 1296 & 7776 & 46656 & 279936 & 1679616 & 10077696 \\ 1 & 7 & 49 & 343 & 2401 & 16807 & 117649 & 823543 & 5764801 & 40353607 \\ 1 & 8 & 64 & 512 & 4096 & 32768 & 262144 & 2097152 & 16777216 & 134217728 \\ 1 & 9 & 81 & 729 & 6561 & 59049 & 531441 & 4782969 & 43046721 & 387420489 \\ 1 & 10 & 100 & 1000 & 10000 & 100000 & 1000000 & 10000000 & 100000000 & 1000000000 \end{bmatrix}$$

(3)

```
> ConditionNumber (evalf (A)) ;
```

3.306440917 10¹²

(4)

```
Digits := 10
```

(5)

```
> for j from 1 to N do v[j]:=evalf(exp(j*2*Pi*I/N)): od:
```

```
> A:= Matrix(N,shape=Vandermonde[v]):
```

```
> ConditionNumber (A) ;
```

10.00000000

(6)

```
> for j from 1 to N do v[j]:=evalf(j): od:
```

```
> A:= Matrix(N,shape=Vandermonde[v]):
```

```
> ConditionNumber (A) ;
```

3.306440917 10¹²

(7)

```
> for j from 1 to N do v[j]:=evalf(j/N): od:
```

```
> A:= Matrix(N,shape=Vandermonde[v]):
```

```
> ConditionNumber (A) ;
```

1.760000001 10⁸

(8)